



Building Division
4501 N Ocean Drive
Lauderdale-By-The-Sea, FL 33308
954-640-4215

EARLY START LETTER

Date: _____

Property Address: _____

Permit Application Number: _____

Please allow this letter to serve as a formal written request to allow work to commence for the above referenced project in accordance with the provisions of Broward County Amendments to the Florida Building Code 2020 FBC 105.1.2 effective: March 19th 2020.

Work starting before permit issuance: Upon prior written approval, the Building Official may, whenever there is a delay in approval of plans and /or specifications or other similar special circumstances, permit the placing, on the site, of tool sheds, materials, batter boards and construction equipment, preliminary to actual construction, or may permit exploratory uncovering of concealed structural elements of existing buildings for design information, pending completion of plans and/or specifications for proposed alterations and the scope of work delineated in the building permit application and plan may be started prior to the final approval and issuance of the permit, provided any work completed is entirely at risk of the permit applicant and the work does not proceed past the first required inspection. All work shall be performed as represented on the plans submitted with the applications and in accordance with Florida Building Code. It is understood that the Florida Building Code may require changes to the proposed scope of work and the applicant hereby agrees to indemnify and hold harmless, the Town of Lauderdale By-The-Sea, its employees and agents (including the Building Official) from any and all legal action or damages resulting from the approval to commence work and that any work is entirely at the risk of the permit applicant.

I understand the risks and responsibilities associated with this request and appreciate your consideration in this matter.

Print Name _____ NOTARY STAMP

Signature _____ Notary Signature _____

Building Official Approval: _____ Date: _____